# Introduction to Digital communications

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2009

# Typical communication media

| twisted pair wire               | $(e.g., telephone_A)$  |  |
|---------------------------------|--|--|
| coaxial cable                   | (e.g., $TV_{A,D}$ , $data_D$ )   |  |
| fiber optic cable               | (e.g., ethernet <sub>D</sub> )   |  |
| EM waves                        | (e.g., cellular phones <sub>A,D</sub> , WiFi <sub>D</sub> , $TV_{A,D}$ ) |  |
| water waves                     | (e.g., underwater network <sub><math>A,D</math></sub> )                  |  |
| power $lines_{A,D}$             |  |  |
| compact $\operatorname{disc}_D$ |  |  |
| hard drive <sub>D</sub>         |  |  |
| magnetic tape_{A,D}             |  |  |

# **Analog Communications**



CSQ :

Perfect recovery in the presence of noise is not possible

#### **Digital communications**



Shannon theory / coding, redundancy = perfect transmission is possible, at finite SNR.

# Modulator : from a 'baseband' or lowpass signal, to a 'passband' signal



# widely used freq. ranges

| system   | transmission band | $\lambda/10$     |
|----------|-------------------|------------------|
| VHF (TV) | 30–300 MHz        | 1–0.1 m          |
| UHF (TV) | 0.3–3 GHz         | 10–1 cm          |
| cellular | 824–960 MHz       | $3~{ m cm}$      |
| WiFi     | 2.4 GHz           | $1 \mathrm{~cm}$ |

# Mapper example

| bits | symbol | letter | ASCII code |    |    |    | symbol sequence |   |    |    |
|------|--------|--------|------------|----|----|----|-----------------|---|----|----|
| 00   | 3      | a      | 01         | 10 | 00 | 01 | -1              | 1 | -3 | -1 |
| 01   | 01 -1  | b      | 01         | 10 | 00 | 10 | -1              | 1 | -3 | 1  |
| 01   | 1      | c      | 01         | 10 | 00 | 11 | -1              | 1 | -3 | 3  |
| 10   | 1      | d      | 01         | 10 | 01 | 00 | -1              | 1 | -1 | -3 |
| 11   | -3     | :      | :          |    |    |    | :               |   |    |    |

#### Linear modulator example



a[n] = 1, 3, -1, 1, 3... -> ISI, synchronisation, channel response.....

#### Intersymbol Interference : problem, constraints

#### Two facts:

- Perfection (  $g(t)=\delta_0$  ) means infinite bandwidth
- Requirement for zero ISI :  $g_k = \delta_k$
- The aim:

INPG TST 3

Perfect discrete channel based on perfect finite bandwidth channel

$$g(t)\sum \delta(t-kT) = \delta(t) \leftrightarrow G(\nu) * \frac{1}{T}\sum \delta(\nu - \frac{k}{T}) = 1 \longrightarrow \frac{1}{T}\sum G(\nu - \frac{k}{T}) = 1$$
Nyquist criterion
$$-\frac{1}{2T} \qquad J.k + \frac{1}{2T}e^{r-LIS}$$

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# Ideal sinc solution



# Accounting for the (linear) channel dispersion (next sections)



where  $(h_1 \star h_2)(t) = h(t)$  must satisfy Nyquist criterion !

# Linear model of signal propagation



Dispersion (phase distorsion), selective attenuation, multipath .... noise = electronic, multi-access interference, co-channel interference....

w(n) is Additive, white, Gaussian (AWGN)

# Selective filtering for SNR improvment



#### Multipath filter model (no fading)



n<sub>path</sub>

$$\Rightarrow h(t) = \sum_{n_{path}} \alpha_n \delta(t - \tau_n)$$

#### Multipath filter model example



# Fading scales

- Distance
  - outdoor, indoor

 $1/d^n$  with  $n \approx 3$  (indoor)  $n \approx 4$  (outdoor)

- Slow fading
  - Log-normal
    6-10dB, 5 (indoor)-20m (outdoor)
- Fast fading
  - Multipath propagation



#### Rayleigh model

- Path: cluster a micropaths:  $\alpha_p(t) = \rho_p(t)e^{i\phi_p(t)} = \sum \rho_{p,n}(t)e^{i\phi_{p,n}(t)}$
- NLOS (No Line of Sight, urban) : CLT:
- $\Re e \left[ \alpha_p(t) \right]$  and  $\Im m \left[ \alpha_p(t) \right]$  are uncorrelated gaussian with variance  $\sigma_{\alpha_n}^2$
- The module  $\rho_p(t)$  is Rayleigh :

$$p(\rho) = rac{
ho}{\sigma_{lpha}^2} exp\left(-rac{
ho^2}{2\sigma_{lpha}^2}
ight) \mbox{ for } 
ho > 0$$

• The phase  $\phi_p(t)$  is uniform over  $[0, 2\pi)$ 



# Real Bandpass signals, bandwidth



#### physical constraints

$$\Delta t \Delta \nu \geq \frac{1}{4\pi}$$

=> Small T implies large freq!

BUT Digital Comm. : seeks for narrow pulses and small freq. bandwidth !!!

Physical 'Dirac' pulse



#### Fourier spectrum of a periodic deterministic signal

Square-wave example:



# Fourier spectrum of a random noise (estd)



Noise-wave example

# LTI systems



# LTI in frequency domain

$$X(f) \rightarrow H(f) \rightarrow Y(f) \qquad Y(f) = H(f)X(f)$$



#### Examples

Ideal LPF :



#### Ideal delayed LPF :

$$H(f) = \begin{cases} e^{-j2\pi f t_0} & |f| \le B \\ 0 & |f| > B \end{cases} \xrightarrow{\mathcal{F}} h(t) = 2B \operatorname{sinc} \left(2B(t-t_0)\right)$$
$$\underbrace{1^{|H(f)|}}_{-B & 0 & B} f \xrightarrow{2B & h(t)}_{t_0} \underbrace{1^{\frac{1}{2B}}}_{t_0} t$$

# Real causal linear phase LPF, with group delay $t_0$



We can do better : see linear phase FIR filter design...(last year lecture)

# filtering noise :



 $S_y(\nu) = |H(\nu)|^2 S_x(\nu)$ 

Introduction to Digital communications

- Notations, reminder, math tools

Complex baseband : motivations and tools

#### A briel review of AM modulation AM with suppressed carrier :

$$\begin{array}{ccc} m(t) & \bullet & \otimes \\ & \bullet & & s(t) \\ & & & & \\ & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\$$

 $A \left[ M(f) \right]$ 

Rk : if m(t) is real, AM transmitted spectrum is redundant : motivation for QAM !

Demodulation (if trivial channel, and  $f_c$  is known, and perfect synchro is assessed)

$$r(t) \xrightarrow{} \underbrace{\mathsf{LPF}}_{2\cos(2\pi f_c t)} v(t) = \mathsf{LPF}\{r(t) \cdot 2\cos(2\pi f_c t)\}.$$

- Notations, reminder, math tools

Complex baseband : motivations and tools

#### continued...

LPF has passband cutoff freq  $B_p$ , stopband cutoff  $B_s$  s.t.  $B_p \le W$  and  $B_s < 2f_c - W$ :



When the receiver local oscillator has freq. and phase offset  $\{\delta f; \delta \phi\}$ , then

$$v(t) = m(t)\cos(2\pi\delta ft + \delta\phi)$$

(time varying attenuation : left as exercice)

- Notations, reminder, math tools

Complex baseband : motivations and tools

# AM whith carrier

 $s(t) = (m(t) + A)\cos(2\pi f_c t)$ 



modern systems :  $A \ll max(m(t))$ Large carrier AM : A > max(m(t)), allow enveloppe detection based receivers.

Rk : Carrier - AM transmitted spectrum is redundant, consumes energy (carrier)

Introduction to Digital communications

- Notations, reminder, math tools

Rice representation of deterministic signals

#### Hilbert transform



$$\mathcal{H}(\nu) = -j.sign(\nu)$$

Analytic transform of x

$$z_x(t) = x(t) + j \mathcal{H}[x](t)$$

- Notations, reminder, math tools

Rice representation of deterministic signals

#### Complex enveloppe



Rk: x(t) real signal, but  $z_x(t)$ ,  $a_x(t)$  complex-valued signals.

- Notations, reminder, math tools

Rice representation of deterministic signals

# Consequences of previous definitions

$$\mathcal{H}[x](t) \in \mathbb{R}, x(t) \in \mathbb{R} \Rightarrow x(t) = Re[z_x(t)]$$
  
and

 $\begin{aligned} x(t) &= Re[a_x(t)e^{j2\pi\nu_0 t}] \qquad \mathcal{H}[x](t) = Im[a_x(t)e^{j2\pi\nu_0 t}] \\ \text{As } a_x(t) &\in \mathbf{C} \Rightarrow \qquad a_x(t) = p_x(t) + j.q_x(t) \\ x(t) &= p_x(t)\cos(2\pi\nu_0 t) - j.q_x(t)\sin(2\pi\nu_0 t) \\ \mathcal{H}[x](t) &= p_x(t)\sin(2\pi\nu_0 t) + j.q_x(t)\cos(2\pi\nu_0 t) \\ \end{aligned}$  $\begin{aligned} "a_x(t) &: \text{Baseband equivalent signal, relative to } \nu_0" \end{aligned}$ 

-Notations, reminder, math tools

Rice representation of deterministic signals

# alternate formulation

$$\begin{bmatrix} x(t) \\ \mathcal{H}[x](t) \end{bmatrix} = \begin{bmatrix} \cos \omega_0 t & -\sin \omega_0 t \\ \sin \omega_0 t & \cos \omega_0 t \end{bmatrix} \begin{bmatrix} p_x(t) \\ q_x(t) \end{bmatrix}$$
$$\begin{bmatrix} p_x(t) \\ q_x(t) \end{bmatrix} = \begin{bmatrix} \cos \omega_0 t & \sin \omega_0 t \\ -\sin \omega_0 t & \cos \omega_0 t \end{bmatrix} \begin{bmatrix} x(t) \\ \mathcal{H}[x](t) \end{bmatrix}$$

thus

-Notations, reminder, math tools

Rice representation of deterministic signals

# Bedrossian's theorem

Let 
$$f(t), g(t)$$
 such that :

• 
$$F(\nu).G(\nu) = 0 \quad \forall \nu$$
  
•  $\begin{cases} f(t) \text{ is } LF(\Delta F) \\ g(t) \text{ is } HF \end{cases}$  such that  $min[G(\nu)] >> 2\Delta F$ 

then

 $\mathcal{H}[f.g](t) = f(t).\mathcal{H}[g](t)$ 

Introduction to Digital communications

-Notations, reminder, math tools

Rice representation of deterministic signals

#### Example

Let 
$$x(t) = m(t)\cos(2\pi\nu_0 t + \phi)$$
, with  $\Delta M(\nu) \ll \nu_0$ 

The complex enveloppe (relatively to  $\nu_0$ ) of x is

$$a_x(t) = m(t) e^{j\phi}$$

Introduction to Digital communications -Lecture 2-

- Notations, reminder, math tools

Rice representation of deterministic signals

# Introduction to Digital communications -Lecture 2-

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## Bedrossian's theorem

Let 
$$f(t), g(t)$$
 such that :  
F( $\nu$ ). $G(\nu) = 0 \quad \forall \nu$   
 $\begin{cases} f(t) \text{ is } LF(\Delta F) \\ g(t) \text{ is } HF \end{cases}$  such that  $min[G(\nu)] >> 2\Delta F$   
then

$$\mathcal{H}[f.g](t) = f(t).\mathcal{H}[g](t)$$

## Example

Let 
$$x(t) = m(t)\cos(2\pi\nu_0 t + \phi)$$
, with  $\Delta M(\nu) \ll \nu_0$ 

The complex envelope (relatively to  $\nu_0$ ) of x is

$$a_x(t) = m(t)e^{j\phi}$$

Actually for e.g. AM, transmitted signal is  $x(t) = m(t)\cos(2\pi\nu_0 t + \phi) = m(t)\cos(\phi)\cos(2\pi\nu_0 t) - m(t)\sin(\phi)\sin(2\pi\nu_0 t).$ 

As  $\mathcal{H}[\cos(2\pi\nu_0 t + \phi)] = \sin(2\pi\nu_0 t + \phi)$ , it comes  $z_x(t) = e^{2\pi\nu_0 t + \phi}$ , the complex envelope is  $a_x(t)$ , and

$$\begin{cases} m(t)e^{j\phi} = p_x(t) + jq_x(t) \\ x(t) = p_x(t)\cos(2\pi\nu_0 t + \phi) - q_x(t)\sin(2\pi\nu_0 t + \phi) \end{cases}$$

## Application to real valued passband signals

Def : x(t) is a deterministic real passband signal if  $\exists B \in \mathbb{R}^+$  s.t.

$$\begin{cases} X^{+}(\nu) &= X(\nu) & \text{if } \nu > B \\ X^{-}(\nu) &= X(\nu) & \text{if } \nu < B \\ X^{-}(\nu) = X^{+^{*}}(-\nu) \end{cases}$$

therefore 
$$\begin{cases} Z_x(\nu) &= 2X^+(\nu) \\ A_x(\nu) &= 2X^+(\nu+\nu_0) \end{cases}$$

## Equalities for real passband signals

Exercice : As  $x(t) = p_x(t) \cos(2\pi\nu_0 t) - q_x(t) \sin(2\pi\nu_0 t)$ , prove that  $\begin{array}{l} X^+(\nu) &= \frac{1}{2} [P_x(\nu - \nu_0) + jQ_x(\nu - \nu_0)] \\ X^-(\nu) &= \frac{1}{2} [P_x(\nu + \nu_0) - jQ_x(\nu + \nu_0)] \end{array}$ 

• 
$$A_x(\nu) = 2X^+(\nu + \nu_0) = P_x(\nu) + jQ_x(\nu)$$

• 
$$P_x(\nu) = X^+(\nu+\nu_0) + X^-(\nu-\nu_0)$$
  
 $Q_x(\nu) = \frac{1}{j}[X^+(\nu+\nu_0) - X^-(\nu-\nu_0)]$ 

## Spectral interpretation, real passband signals -1-



where

$$X_h(\nu) = TF[\mathcal{H}[x(t)](\nu)]$$

## Spectral interpretation, real passband signals -2-

 $p_x(t) = x(t)\cos(2\pi\nu_0 t) + x_h(t)\sin(2\pi\nu_0 t)$ 



## Spectral interpretation, real passband signals -3-

 $q_x(t) = -x(t)\sin(2\pi\nu_0 t) + x_h(t)\cos(2\pi\nu_0 t)$ 



## Typical application involving passband signals -1-

Let x(t), y(t) real valued bandpass signals, expressed in terms of their respective in-phase and quadrature components (rel. to  $\nu_0$ )

$$\begin{cases} x(t) = p_x(t)\cos(2\pi\nu_0 t) - q_x(t)\sin(2\pi\nu_0 t) \\ y(t) = p_y(t)\cos(2\pi\nu_0 t) - q_y(t)\sin(2\pi\nu_0 t) \end{cases}$$

then s(t) = x(t).y(t)  $= \frac{1}{2} [p_x(t).p_y(t) + q_x(t).q_y(t)] + \text{ HF terms around } 2\nu_0$ 

- Application : Complex baseband representation of QAM

# Typical application involving passband signals -2- : QAM

Quadrature Amplitude Modulation







where  $\begin{cases} v_l(t) = m_l(t) \\ v_Q(t) = m_Q(t) \end{cases}$  if perfect synchronization.

- Application : Complex baseband representation of QAM

## Exercice

Replace  $2\cos(2\pi\nu_0 t)$  (resp.  $\sin()$  by  $\cos(2\pi\nu_0 t + \phi)$  to account for lack of phase synchronization. Prove that

$$\begin{cases} v_l(t) &= m_l(t)\cos(\phi) + m_Q(t)\sin(\phi) \\ v_Q(t) &= -m_l(t)\sin(\phi) + m_Q(t)\cos(\phi) \end{cases}$$

Show that  $\phi \neq 0$  leads to some coupling between the in-phase and quadrature components, and to attenuation of both.

- Application : Complex baseband representation of QAM

## Complex baseband representation of QAM

Writing the complex baseband form

$$\begin{aligned} \tilde{m}(t) &= m_l(t) + jm_Q(t) \\ \tilde{v}(t) &= v_l(t) + jv_Q(t) \end{aligned}$$

#### yields the much simpler representation of QAM



where if r(t) = s(t),  $\tilde{v}(t) = \tilde{m}(t)$ 

- Rice representation of random processes, baseband filtering

## Rice representation of random processes

Let x(t) be a real-valued a second order stationary, zero-mean random process.

$$\begin{cases} z_x(t) &= x(t) + j \mathcal{H}[x](t) \\ a_x(t) &= z_x e^{-2j\pi\nu_0 t} \\ a_x(t) &= p_x(t) + j \mathcal{A}_x(t) = \rho_x(t) e^{j\phi_x(t)} \\ x(t) &= p_x(t) \cos(2\pi\nu_0 t) - q_x(t) \sin(2\pi\nu_0 t) \end{cases}$$

Expressing  $R_{xx}(\tau) = E[x(t)x^*(t-\tau)]$  as a function of  $p_x$ ,  $q_x$ , yields

$$x(t) \text{ wide sense stationnary} \Rightarrow \begin{cases} R_{pp}(\tau) = R_{qq}(\tau) \\ R_{pq}(\tau) = -R_{qp}(\tau) = -R_{pq}(-\tau) \\ E[|a_x(t)|^2] = 2R_{pp}(0) \\ E[x(t)] = \operatorname{cst} \Rightarrow R_{pq}(0) = 0 \end{cases}$$

- Rice representation of random processes, baseband filtering

## Narrow band random processes

Def : x(t) is wide sense stationary narrowband random process if its PSD  $\gamma_x(\nu)$  is narrowband. Let  $a_x(t) = p_x(t) + j \cdot q_x(t)$  be the complex envelope of x, relative to  $\nu_0$ , then

#### a(t) is a complex random process, verifying

$$\begin{array}{ll} \gamma_{a}(\nu) &= 4\gamma^{+}(\nu + \nu_{0}) \\ \gamma_{p}(\nu) &= \gamma_{q}(\nu) = \frac{1}{4}[\gamma_{a}(\nu) + \gamma_{a}(-\nu)] \\ \gamma_{pq}(\nu) &= \frac{1}{4j}[\gamma_{a}(-\nu) - \gamma_{a}(\nu)] \end{array}$$

- Rice representation of random processes, baseband filtering

Complex envelope transformation through filtering (narrowband)



$$\begin{array}{ll} Y(\nu) = H(\nu).X(\nu) & \Rightarrow Z_{y}(\nu) = H^{+}(\nu)Z_{x}(\nu) = 2H^{+}(\nu)X^{+}(\nu) \\ A_{x}(\nu) = 2X^{+}(\nu+\nu_{0}) & \Rightarrow 2Z_{y}(\nu+\nu_{0}) = 2H^{+}(\nu+\nu_{0})Z_{x}(\nu+\nu_{0}) \end{array}$$

yielding

$$A_y(\nu) = H^+(\nu + \nu_0)A_x(\nu) = H_{eq}(\nu)A_x(\nu)$$

 $H_{eq}(\nu) \neq A_h(\nu)$  BUT  $H_{eq}(\nu) = \frac{1}{2}A_h(\nu)$  $H_{eq}(\nu)$  is LF shifted version of  $H(\nu)$ , without correcting factor 2!

- Rice representation of random processes, baseband filtering

## Time domain filter input-output relations for complex baseband signals

$$\begin{array}{rcl} a_{y}(t) &= [H_{eq} \otimes a_{x}](t) \\ &= \frac{1}{2}[(\rho_{h}+j.q_{h}) \otimes (\rho_{x}+j.q_{x})](t) \\ &= \dots \\ p_{y}(t) &= \frac{1}{2}[\rho_{h} \otimes \rho_{x}](t) - \frac{1}{2}[q_{h} \otimes q_{x}](t) \\ q_{y}(t) &= \frac{1}{2}[q_{h} \otimes \rho_{x}](t) + \frac{1}{2}[\rho_{h} \otimes q_{x}](t) \end{array}$$

- Rice representation of random processes, baseband filtering

## Baseband formulation of interference formula



$$egin{array}{lll} \gamma_{a_b} &= 4\gamma_b^+(
u+
u0) = 2N_0 \ \gamma_{a_s} &= |H_{eq}(
u)|^2 2N_0 \end{array}$$

- Rice representation of random processes, baseband filtering

### continued

#### furthermore

$$\begin{array}{ll} \gamma_{\mathcal{P}_{\mathcal{S}}}(\nu) &= \gamma_{q_{\mathcal{S}}}(\nu) = \frac{1}{4}[\gamma_{\mathcal{A}_{\mathcal{S}}} + \gamma_{\mathcal{A}_{\mathcal{S}}}(-\nu)] \\ &= \frac{N_{0}}{2}[|\mathcal{H}_{eq}(\nu)|^{2} + |\mathcal{H}_{eq}(-\nu)|^{2}] \end{array}$$

#### and

$$\gamma_{pq_s}(\nu) = \frac{N_0}{2j} [|H_{eq}(\nu)|^2 - |H_{eq}(-\nu)|^2]$$

- γ<sub>pqs</sub>(ν) = 0 if H<sub>eq</sub>(ν) is symetric (i.e. if H<sup>+</sup>(ν) is symetric around ν<sub>0</sub>)
- In-phase and quadrature component have identical variances

$$\sigma^2 = N_0 \int_{-\infty}^{\infty} |H_{eq}(-\nu)|^2 d\nu$$

- Complex baseband equivalent channel (linear modulations)





- Complex baseband equivalent channel (linear modulations)

### contd...

as  
$$s(t) \otimes h_{bp}(t)$$
] $2e^{-j2\pi f_c t} = [s(t)2e^{-j2\pi f_c t}] \otimes [h_{bp}(t)e^{-j2\pi f_c t}]$ :



then reversing the order of the LTI systems :

$$\begin{split} \tilde{m}(t) & \longrightarrow & \\ & &$$

- Complex baseband equivalent channel (linear modulations)

## Consequences :

mod/demod are transparent (with synch oscillators) :

$$\tilde{m}(t) \longrightarrow h_{\rm bp}(t) e^{-j2\pi f_c t} \longrightarrow \tilde{v}_s(t)$$

$$H_{eq}(\nu) = \tilde{H}(\nu)!$$

> finally, for the noiseless complex baseband channel :

$$\tilde{m}(t) \longrightarrow \tilde{h}(t) \longrightarrow \tilde{v}_s(t)$$

- Complex baseband equivalent channel (linear modulations)

## Noisy channel (additive)





- Complex baseband equivalent channel (linear modulations)

## Noisy channel (contd)

- from previous studies on complex baseband random process,
- if noise PSD is CONSTANT ( $\frac{N_0}{2}$ ) over the freq-range of interest,



- Complex baseband equivalent channel (linear modulations)

## Summary



- Complex baseband equivalent channel (linear modulations)

## Introduction to Digital communications -Lecture 3-

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L Definitions

## Digital modulation definition

Discrete symbols  $a_n \in \Omega \rightarrow$  Continuous time series  $\tilde{m}(t)$ 

$$egin{cases} a_n &\simeq a(nT) \ |\Omega| &= M \ rac{1}{T} &= R_s \ \end{array}$$
 "symbol rate"

where

Channel coding :  $u_k \leftrightarrow$  sequence of bits therefore

$$R_b = \frac{1}{T} \log_2 M$$
 bits/sec



System

## Digital communication system

Transmitter : -pulse shaping : 
$$\tilde{m}(t) = \sum_{n} a[n]g(t - nT)$$
  
-modulation :  $s(t) = Re{\tilde{m}(t)e^{j2\pi f_{c}t}}$ 



 $\begin{array}{l} -\text{demodulation}: \tilde{v} = \text{LPF}\{2r(t)e^{j2\pi f_c t}\}\\ \text{Receiver}: & -\text{filtering}: y(t) = \tilde{v}(t) \otimes q(t)\\ & -\text{sampling}: y[m] = y(mT) \end{array}$ 



#### Digital communication system, contd C-baseband :



where for the noiseless channel  $g(t)\otimes \tilde{h}(t)\otimes q(t)=p(t)$ 

verifies NYQUIST ISI supression criterion



Digital modulations

Linear modulations

## Linear digital modulations baseband message :

$$\tilde{m}(t) = \sum_{n} a[n]g(t - nT)$$

example for a[n] = [1, 3, -1, 1, 3], with non-realistic g(t):



Power spectral density of linear digital comm. signal

## PSD of linear digital comm. signal

$$\widetilde{m}(t) = \sum_{n} a[n]g(t - nT)$$
  

$$\Gamma_{m}(t,\tau) = E[m(t)m^{*}(t - \tau)]$$
  

$$= \sum_{k} \sum_{k'} E[a[k]a^{*}[k']]g(t - kT)g^{*}(t - k'T)$$

Assuming that (a[k]) is a wide sense stationary process :

$$E[a[k]a^*[k']] = \Gamma_a(k - k')$$

$$\Rightarrow \Gamma_m(t,\tau) = \sum_l \Gamma_a(l) \sum_k \underbrace{g(t - kT)g^*(t - \tau - (k - l)T)}_{\text{Depends upon both } t \text{ and } \tau !}$$
BUT

 $\Gamma_m(t+T,\tau) = \Gamma_m(t,\tau) \Rightarrow \text{ CYCLOSTATIONARITY}$ 

Digital modulations

Power spectral density of linear digital comm. signal

## PSD of linear digital comm. signal, contd

$$\overline{\Gamma}_m(\tau) = \frac{1}{T} \int_0^T \Gamma_m(t,\tau) dt$$

if  $g(t) \in \mathbb{R}$ ,

$$\overline{\gamma}(f) = \frac{|G(f)|^2}{T} \sum_{I} \Gamma_a(I) \mathrm{e}^{-j2\pi f I T}$$

Letting 
$$\begin{cases} m_a = E[a]; & \sigma_a^2 = E[a^2 - E[a]] \\ \tilde{a} = \frac{a - E[a]}{\sigma_a} \end{cases}$$

$$\overline{\gamma}(f) = rac{|G(f)|^2}{T} \sum_{I} \left( \sigma_a^2 \Gamma_{\tilde{a}}(I) + |m_a^2| \right) \mathrm{e}^{-j2\pi f |T|}$$

Power spectral density of linear digital comm. signal

## PSD of linear digital comm. signal, contd

As 
$$\Gamma_{\tilde{a}}(I) = \Gamma_{\tilde{a}}^{*}(-I)$$
,  
 $\overline{\gamma}(f) = 2\sigma_{a}^{2} \frac{|G(f)|^{2}}{T} \sum_{l=1}^{\infty} Re\left(\Gamma_{\tilde{a}}(I)e^{-j2\pi f lT}\right)$  (1)  
 $+\sigma_{a}^{2} \frac{|G(f)|^{2}}{T}$  (2)  
 $+\frac{|m_{a}^{2}|}{T^{2}} \sum_{k} \left|G(\frac{k}{T})\right|^{2} \delta(f - \frac{k}{T})$  (3)

- ▶ (1)(2) : continuous part of the PSD; (3) : discrete part
- ▶ (3) = 0 if  $|m_a| = 0$

• 
$$G(0) = 0 \Rightarrow \overline{\gamma}_e(0) = 0$$

► (1) is an ordinary function of *f* if  $\Gamma_a(I) \xrightarrow{I \to \infty} 0$  quickly enough

Digital modulations

Pulse shaping



Pulse shaping

## General representations of Linear digital modulations

General expression of baseband message :

$$\tilde{m}(t) = \sum_{n} a_{\rho}[n]g_{\rho}(t-nT) + j.a_{q}[n]g_{q}(t-nT)$$

and

$$m(t) = \sum_{n} a_{p}[n]g_{p}(t - nT)\cos(2\pi f_{c}t) - a_{q}[n]g_{q}(t - nT)\sin(2\pi f_{c}t)$$

Example : Pulse Amplitude Modulation (PAM)

 $\tilde{m}(t) = \sum_{n} a_{p}[n]g_{p}(t-nT), \quad a[n] = (2k-1-M), k \in \{1, 2, \dots, M\}$ 

i.e.  $g_p(t) = g(t); g_q(t) = 0$ 

Pulse shaping

## Signal space dimension

<u>Definition</u>: Let  $m(t) = \sum_{n} s(t - nT, a_n)$ . The dimension *N* of the signal space is the dimension of the real-valued functional space spanned by the signals s(t, a).

- PAM : 
$$\tilde{m}(t) = \sum_{n} a[n]g(t - nT)$$
,  
where  $a[n] \in \mathbb{R}$  and  $g(t) \in \mathbb{R} \Rightarrow \tilde{m}(t) \in \mathbb{R}$ , thus  $N_{PAM} = 1$ 

- QAM :  $\tilde{m}(t) = \sum_{n} g(t - nT)[a_{p}[n] + j.a_{q}[n])$  where  $(a_{p}, a_{q}) \in \mathbb{R}^{2}$ , and  $g(t) \in \mathbb{R} \Rightarrow \tilde{m}(t) \in \mathbf{C}$ , thus  $N_{QAM} = 2$ 

Rk : For OFDM or FSK, N > 2

Pulse shaping

## Energy

<u>Definition</u> : Let  $m(t) = \sum_{n} s(t - nT, a_n)$ . The energy requested for transmitting a single symbol is  $\mathcal{E}(a) = ||s(a)||^2 (1)$ 

The average energy spend per symbol is, for  $|\Omega| = M$  and uniform probability of all symbols :

$$\mathcal{E}_{s} = rac{1}{M} \sum_{a \in \Omega} \mathcal{E}(a)$$

The average energy per bit is then

$$\mathcal{E}_b = \frac{1}{\log_2(M)} \mathcal{E}_s$$

$$||s(a_n)||^2 = \int_{(n-1)T}^{T} s^2(t, a_n) dt$$

Pulse shaping

## Signal space examples



$${}^{2}1^{2}+2^{2}+\ldots+(2n-1)^{2}=\frac{n(2n-1)(2n+1)}{3}$$
Digital modulations

Pulse shaping

PSK :  

$$\begin{cases}
\tilde{m}(t) = A \sum_{n} g(t - nT) e^{j\phi(a[n])} \\
m(t) = A \sum_{n} g(t - nT) \cos(2\pi f_c t + \phi(a[n]))
\end{cases}$$



Other modulations

- Differential modulations

# **Differential modulations**

Perfect phase locking of the receiver : impossible

 $\blacktriangleright$  phase rotation in PSK or QAMq  $\rightarrow$  errors in symbol detection

 $\Rightarrow$  Encode phase jumps, resulting in rotation invariant modulations

- phase rotation invariance, 'infinite modulation memory' to encode initial phase
- demod :  $y_k = e^{j(\phi_k \theta)}, < y_k, y_{k-1} >= e^{j(\phi_k \phi_{k-1})} = e^{ja[k]}$

Example : trellis representation of a Differential Binary PSK (M = 2)



state changes are associated to phase jumps of  $\pi$ .

Other modulations

Differential modulations

### Offset modulation

Pb : phase jumps  $\Rightarrow$ {freq spread high amplitude fluctuations, out of linear range of HF amplifiers Solution :  $\pi$  phase jumps are not allowed ! Example : Offset QPSK :

$$g_p(t) = g(t - \frac{T}{2}) \quad \text{and } g_q(t) = g(t)$$
  
$$m(t) = \sum_n a_p(t)g(t - nT - \frac{T}{2}) - a_q(t)q(t - nT)$$

 $\Rightarrow Re(\tilde{m}(t) \text{ and } Im(\tilde{m}(t) \text{ do not change simultaneously})$ :



### Constant envelope modulation

Motivation : bounding the amplitude fluctuation (to ensure linear range operation of the HF electronic devices)  $\rightarrow$  Frequency modulation (FSK) with continuous phase (CPM).

$$FSK: x(t) = \cos\left(2\pi f_c t + 2\pi f_d \int_{-\infty}^t m(\tau) d\tau\right), \ m(\tau) = \sum_n a_n g_d(\tau - nT)$$

Instantaneous frequency :  $f_c + f_d m(t)$ 

# FSK example

#### Let $g_d(t) = \Pi_T(t)$ and $f_d m(t) = a[n] \frac{h}{2T}$

- $\Rightarrow$  phase of **C**-envelope ( $\tilde{x}$ ) is  $\int_{-\infty}^{t} f_d m(\tau) d\tau$  is piecewise linear.
- ► ⇒ if  $f_d$  is PAM (as often), then frequencies are separated by  $\frac{h}{T}$ : h: modulation index of FSK
- ▶ phase jump between 2 consecutives 'symbols' =  $0 \rightarrow (f_1 f_2)T$  is  $\frac{1}{2}$ -integer (then *h* is  $\frac{1}{2}$  integer). where

$$\begin{cases} x(t) = \cos(2\pi \left(f_0 t + \int_{t_0}^t m(\tau) d\tau\right) \\ m(\tau) : \frac{1}{4T} \sum_n a[n]g_d(t - kT), \quad a[n] \in \{-1; +1\} \end{cases}$$

this is Min Shift Keying (MSK) for a BPSK.

Other modulations

└─ FSK

# Modulation standard examples

| Standard        | Modulation type<br>GFSK <sup>3</sup> |  |
|-----------------|--------------------------------------|--|
| DECT            |                                      |  |
| GSM             | GMSK                                 |  |
| UMTS            | QPSK                                 |  |
| Modem v34kbit/s | QAM-1664                             |  |

 $<sup>{}^{3}</sup>GMSK = MSK$  where the binary data flow is pre-filtered (before F-modulation), to reduce sideband power.

- Transmission over a noisy (white gaussian) ideal channel

- Performances

### Performances

First consider the transmission of a unique symbol : baseband representations of the communication system :



Ideal channel, no ISI 
$$\Rightarrow \begin{cases} y_s[m] = \sum_n a[n]p((m-n)T) = a[m]p(0) \\ p(0) = \int_{-\infty}^{\infty} q(\tau)g(-\tau)d\tau \\ \mathcal{E}_s = \mathrm{E}[|y_s[m]|^2] = \sigma_a^2 p(0)^2 \end{cases}$$

Transmission over a noisy (white gaussian) ideal channel

- Performances

### Performances, contd

as 
$$y_n[m] = y_n(mT) = \int_{-\infty}^{\infty} q(\tau) \tilde{w}(mT - \tau) d\tau$$
,  
 $\mathcal{E}_n = \mathrm{E}[|y_n[m]|^2] = N_0 \int_{-\infty}^{\infty} |q(\tau)|^2 d\tau$ 

Then, the pdf of the observation is

$$f(\boldsymbol{y}[\boldsymbol{m}]|\boldsymbol{a}[\boldsymbol{m}]) = \frac{1}{\sqrt{2\pi\mathcal{E}_n}} e^{-\frac{(\boldsymbol{y}[\boldsymbol{m}]-\boldsymbol{a}(\boldsymbol{m})\boldsymbol{\rho}(\boldsymbol{0}))^2}{2\mathcal{E}_n}}$$

Transmission over a noisy (white gaussian) ideal channel

- Performances

### Performances, contd

Considering e.g. PAM2 :  $a[m] \in \{-1, +1\}$  , and a simple threshold detector (threshold  $\eta$ )

$$\begin{cases} P_{FA} = \Pr(y[m] > \eta | a[m] = -1) = \int_{\eta}^{\infty} f(y | a = -1) dy \\ P_{M} = \Pr(y[m] < \eta | a[m] = +1) = \int_{-\infty}^{\eta} f(y | a = +1) dy \end{cases}$$

Letting  $\operatorname{erf}(x) = \frac{1}{\sqrt{x}} \int_0^x e^{-t^2} dt$ ,

$$\begin{cases} P_{FA}(\eta) = \frac{1}{2} - \frac{1}{2} \operatorname{erf}\left(\frac{\eta + p(0)}{\sqrt{2\mathcal{E}_n}}\right) \\ P_M(\eta) = \frac{1}{2} + \frac{1}{2} \operatorname{erf}\left(\frac{\eta - p(0)}{\sqrt{2\mathcal{E}_n}}\right) \end{cases} \end{cases}$$

and

$$P_{err}(\eta) = \Pr(a[m] = -1)P_{FA}(\eta) + \Pr(a[m] = +1)P_{M}(\eta)$$

Transmission over a noisy (white gaussian) ideal channel

- Performances

#### Performances, contd

 $P_{err}(\eta) = \Pr(a[m] = -1)P_{FA} + \Pr(a[m] = +1)P_M \Rightarrow \text{choosing } \eta \text{ to}$ minize  $P_{err}$  ?

$$rac{\partial \textit{P}_{\textit{err}}}{\partial \eta} = \mathbf{0} \Rightarrow \eta_{\textit{opt}} = rac{\mathcal{E}_n}{2p(0)} \log\left(rac{p_0}{p_1}
ight)$$

where  $p_0 = Pr(a[m] = -1)$  and  $p_1 = Pr(a[m] = +1)$ 

Transmission over a noisy (white gaussian) ideal channel

- Performances

L

## Optimizing the receiver (ideal channel)

et 
$$\rho = \frac{\rho(0)}{\sqrt{2\mathcal{E}_n}} \simeq \text{SNR}$$
, and let  $k = \frac{1}{4} \log\left(\frac{p_0}{\rho_1}\right)$   
then  
 $P_{err}(\eta_{opt}) = \frac{p_0}{2} \operatorname{erfc}(\rho + \frac{k}{\rho}) + \frac{p_1}{2} \operatorname{erfc}(\rho - \frac{k}{\rho})$ 

As minimizing  $P_{err} \Leftrightarrow$  maximizing  $\rho$ , and reexprssing  $\rho$ :

$$\rho = \frac{p(0)}{\sqrt{2\mathcal{E}_n}} \propto \frac{\int_{-\infty}^{\infty} q(\tau)g(-\tau)d\tau}{\sqrt{N_0} \left[\int_{-\infty}^{\infty} |q(\tau)|^2 d\tau\right]^{\frac{1}{2}}}$$

By Cauchy-Schwartz inequality,  $\rho$  is maximum if  $\exists \lambda$  such that

$$q(t) = \lambda g^*(-t)$$

Transmission over a noisy (white gaussian) ideal channel

- Performances

## Optimizing the receiver (contd)

 $q(t) = \lambda g^*(-t)$ : MATCHED FILTER EQUATION Then by properly choosing  $\lambda$ ,

$$\rho_{opt} = \sqrt{\frac{E_g}{N_0}}$$

and if  $p_0 = p_1$  (then k = 0),

$$P_{err} = rac{1}{2} \mathrm{erfc} \left( \sqrt{rac{E_g}{N_0}} 
ight)$$

finally for Best performance of the ISI free channel :

-G(f)Q(f) = P(f) must satisfy the Nyquist criterion  $-Q(f) = G * (f)e^{j2\pi ft_0}$ 

Transmission over a noisy (white gaussian) ideal channel

- Performances

### Optimizing the receiver (contd)

From preceding equation :

 $|G(f)|^2$  must satisfy the Nyquist criterion. One option is

$$G(f) = \sqrt{P_{rc}(f)}$$

as  $P_{rc}(f)$ , the raised cosine filter, is Nyquist. The 'square-root raised cosine pulse' is

$$g_{srrc}(t) = \frac{(1-\alpha)\operatorname{sinc}(\frac{t}{T}(1-\alpha))}{1-(4\alpha\frac{t}{T})^2} + \frac{4\alpha \operatorname{cos}(\pi\frac{t}{T}(1+\alpha))}{\pi(1-(4\alpha\frac{t}{T})^2)}$$

Transmission over a noisy (white gaussian) ideal channel

- Performances

# Introduction to Digital communications -Lecture 4-

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Baseband communications : real channel

Real (linear) channel

### Real channel, facts :

- ► Channel impulse response  $\neq \delta(t \tau)$  (*Except on restricted band* : case of multiuser freq. multiplexing)
- ► Baseband signal PSD has infinite freq. support ⇒ multi-user interferences : coder output MUST be filtered.
- ► Physical channel introduces attenuation, dispersin; e.g. coax. cable or paired wires (√f attenuation).
- Channel selectivity, dur to multiple paths ... (for modulations with carriers)

Baseband communications : real channel

Real (linear) channel

## No ISI condition :

Accounting for the (linear) channel dispersion :



where

 $(h_1 \star h_2)(t) = h(t)$  must satisfy Nyquist criterion :

$$h(t)\sum_{k}\delta(t-kT) = \delta(t) \quad \Leftrightarrow H(\nu) \otimes \frac{1}{T}\sum_{k}\delta(\nu-\frac{k}{T}) = 1$$
$$\Leftrightarrow \frac{1}{T}\sum_{k}H(\nu-\frac{k}{T}) = 1$$

- This warrant the existence of a unique t<sub>0</sub> over each time interval T
- ► In general :  $y(t_0 + nT) = a_n r(t_0) + \sum_{k' \neq 0} a_{n-k'} r(t_0 + k'T) + w(t_0 + nT)$ where (n - k) = k',  $r(t_0) = g \otimes h_1 \otimes h_2(t)$

$$\blacktriangleright \sum_{k'\neq 0} a_{n-k'} r(t_0 + k'T) = \mathsf{ISITERM}$$

Baseband communications : real channel

EYE Diagram



$$z(t)=\sum_m r(t-mT)$$

Definition : Eye diagram : set of all possible trajectories of z(t) over a time interval T

Csq : if  $r(t) \neq O$  over  $[t_0 - L_1T, t_0 + L_2T]$ , then  $\exists (L_1 + L_2 + 1)$  different sample segments of z(t)



4

(No ISI here

Baseband communications : real channel

EYE Diagram

# EYE Diagram, contd

- if r(t) satisfies Nyquist criterion, not r(t) + w(t).
- Underlying hypothesis of perfectly synchronized system doest not generally hold
- In general, Nyquist criterion is not strictly met

Consequences :



As the eye "closes," decisions get more unreliable:



Baseband communications : real channel

EYE Diagram

# EYE Diagram, contd

The eye diagram accounts for ALL possible segments of  $z(t) \Rightarrow$  it is T-periodic Important remarks :

- ► The eye diagram accounts for ALL possible segments of z(t) ⇒ it is T-periodic
- Satisfying Nyquist criterion IMPOSES

Freq support  $(R(\nu)) \geq \frac{1}{T}$ 

"One cannot send a sequence of symbol at a rate of  $\frac{1}{T}$  over a frequency bandwith smaller than  $\frac{1}{T}$ "

Baseband communications : real channel

EYE Diagram

# EYE Diagram, contd

Example for the square root raised cosine (r(t)):



Baseband communications : real channel

Constellations

### **Constellation diagrams**

This is the plot Im[y(n)] vs Re[y(n)] for many integers *n*. (Reminder : y(n) is the complex baseband representation of the received signal,  $a(n) \in \mathbf{C}$ )

if everything works well, eq for QAM16 or PAM4 :



Baseband communications : real channel

Constellations

#### Constellation diagrams, contd

Complex trajectory of the received signal : This is the plot Im[y(t)] vs Re[y(t)] for all possible sequences (here QAM16, SRRC)



Baseband communications : real channel

Making decision at the receiver

### **Decision regions**

Remind the most popular modulations , and associated variance (uniform proba over the alphabet)



| alphabet       | $M^2$ -QAM                                  | M-PAM  | M-PSK                            |
|----------------|---|--|----------------------------------|
| $\sigma_a{}^2$ | $\frac{\Delta^2}{6} \left( M^2 - 1 \right)$ | $\frac{\Delta^2}{12} \left( M^2 - 1 \right)$ | $\frac{\Delta^2}{4sin^2(\pi/M)}$ |

Baseband communications : real channel

Making decision at the receiver

### **Decision regions**

Decision rule (DR) :

$$y(n) \xrightarrow{\text{Nearest Neighbor mapping}} a(n) \in \Omega$$

Consequence :

Decision regions = Voronoi diagram of the constellation.

▶ Definition : Symbol Error Rate (SER) : Proba[DR[Y(n)] ≠ a|a(n) = a]

▶ for M-PAM, and gaussian noise (zero-mean,  $\sigma_n^2$ )

$$SER_{M_PAM} = \left(\frac{M-1}{M}\right) \operatorname{erfc}\left(\sqrt{\frac{3\sigma_a^2}{2(M^2-1)\sigma_n^2}}\right)$$

- Baseband communications : real channel

Making decision at the receiver

#### Decision regions, contd

- ▶ SER for *M*<sup>2</sup>-QAM, circular white gaussian noise (zero-mean,  $\sigma_n^2$ )
  - additive noise variance  $\frac{\sigma_n^2}{2}$  on Im[r] and on Re[r]
  - integration on C-plane
  - ▶ 4 corner points, 4(M-2) edge points,  $M^2 4M + 4$  interior points.



calculate Proba[Error|a[n] = a] = 1 - Proba[correct|a[n] = a],(simpler).

$$SER_{M^2-QAM} = 1 - \left[1 - \frac{(M-1)}{M} \operatorname{erfc}\left(\sqrt{\frac{3\sigma_a^2}{2(M^2-1)\sigma_n^2}}\right)\right]^2$$

Baseband communications : real channel

Making decision at the receiver

### SER and Bit Error Rate : Gray coding

if  $|\Omega| = M$  1 symbol error causes potentially *M* bit errors! Gray coding allow to impose BER  $\simeq$  SER



- Diversity coding : spread spectrum methods

## Motivations, goals

Originally :

- Provide robustness wrt jamers (military or secured communications)
- Lower probability of interception by lowering PSD of emitted signals

Modern applications :

- Robustness wrt echoes (multipaths), multi-users interferences
- CDMA, FDMA

Diversity coding : spread spectrum methods

Spread spectrum technique overview

#### Spread spectrum

"Spread spectrum is a means of transmission in which the signal occupies a bandwidth in excess of the minimum necessary to send the information; the band spread is accomplished by means of a code which is independent of the data, and a synchronized reception with the code at the receiver is used for despreading and subsequent data recovery". [1]

R.L. Pickholtz, D.L. Schilling a. L.B. Milstein, "Theory of Spread-Spectrum Communications-A Tutorial", IEEE Transactions on Communications, vol. Com30, no. 5, May 1982, pp. 855-884



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

### **DSSS** principle

Increasing artificially the data rate  $\Leftrightarrow$  spreading the spectrum



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

# DSSS principle



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

## **DSSS** principle



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

## FHSS principle

PN generator drives instantaneous frequency :



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

### Main types of DSSS and FHSS



Definition :

Spreading Factor = 
$$\frac{W_{ss}}{W_d} = \frac{R_c}{R_d} = SF$$

Where  $W = \text{bandwidth}, R_c = \text{Chip rate}, R_d = \text{symbol rate}$ 

Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

## **DSSS** : despreading

#### Correct decoder PN sequence



#### Different decoder PN sequence



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

Effect of a synchronization lag in the PN Code at the

receiver



Diversity coding : spread spectrum methods

Direct Sequence Spread spectrum

#### Effect of a DSSS and white gaussian additive noise


Diversity coding : spread spectrum methods

Interference rejection, multipath channels

#### Interference rejection

#### Assume the interferer has constant PSD Io over its bandwidth Winterf :



- Diversity coding : spread spectrum methods

Interference rejection, multipath channels

### Various Distorsions through SS transmitter systems



Diversity coding : spread spectrum methods

Interference rejection, multipath channels

# SS summary





Diversity coding : spread spectrum methods

Interference rejection, multipath channels

# Summary of SS methods benefits

- Interference rejection (immunity to multipath fading, jamming resistance).
- Energy density reduction (low probability of intercept)
- Fine time resolution (ranging, position determination, accurate universal timing).
- Multiple access (resource sharing, selective addressing).

One question : DSSS or FHSS ?

Near-Far Effect : Emitter B much closer to Receiver than Emitter A => Received power from B (even with orthogobal DSSS PN sequence) may mask signal from A

 $\Rightarrow$  FHSS prefered (e.g. GSM)

- Diversity coding : spread spectrum methods

Pseudo noise sequences basic properties

## Pseudo random sequence

Important to notice : Pseudo random sequence behaves like noise, although it is fully deterministic. Main properties

- $\blacktriangleright$  Balanced code : number of  $+1 \simeq$  number of  $-1 \Rightarrow$  code mean  $\simeq 0$
- autocorrelation :  $R_{PN}(\tau) = \int_{-N_c T_c/2}^{N_c T_c/2} PN(t) PN(t-\tau) dt$  should be as close as possible to  $\delta(t)$
- ► crosscorrelation:  $R_{PN_iPN_j}(\tau) = \int_{-N_c T_c/2}^{N_c T_c/2} PN_i(t) PN_j(t-\tau) dt \simeq 0 \forall \tau \rightarrow$ 
  - 'orthogonality' between PN sequences if R<sub>PNiPNi</sub>(0) = 0
  - More interesting :  $R_{PN_iPN_i}( au) \simeq 0 \ \forall au$

Diversity coding : spread spectrum methods

Pseudo noise sequences basic properties

#### **Examples**

Balanced code :  $PN = +1 +1 -1 +1 -1 -1 -1 \rightarrow \Sigma = 0$ Auto-correlation +1 +1 -1 +1 -1 -1 -1PN(0) =+1 +1 -1 +1 -1 -1 -1PN(0) =+1 +1 +1 +1 +1 +1 +1 $R_{PN}(0) = 7$ Cyclic auto-corr +1 -1 +1 -1 -1 -1 +1PN(1) =+1 +1 -1 +1 -1 -1 -1PN(0) =+1 +1 -1 -1 -1 +1 -1

 $R_{PN}(1) = -1$ 

- Diversity coding : spread spectrum methods

- Pseudo noise sequences basic properties

#### Examples, contd



Diversity coding : spread spectrum methods

Pseudo noise sequences basic properties

# Applications of orthogonality in PN sequences

- Orthogonal codes do not 'interfer' in despreading process => mutli-user capabilities
- ► orthogonal codes often do not enjoy good auto / cross-correlation properties for  $\tau \neq 0$ 
  - $\Rightarrow$ 
    - design short orthogonal code sequences (allow to separate users)
    - design long code sequences (with good cross and auto corr properties (good transmission properties)
    - Multiply the sequences to built a code with both properties

Diversity coding : spread spectrum methods

Pseudo noise sequences basic properties

# Introduction to Digital communications -Lecture 5-

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- Multi-carrier modulations : OFDM

Multicarrier modulations principles

### **Motivations**

Case of a unique carrier transmission system :

- Symbol rate  $R_s = \frac{1}{T_s}$
- ► Echoes, multipaths, diffusion, difraction ⇒ time leakage of a given symbol over ~ MT<sub>s</sub>, M large
- Channel equalization complex
- ► the EYE diagram is almost closed ⇒ detection problems, decision errors...

- Multi-carrier modulations : OFDM

Multicarrier modulations principles

## Pb related to unique carrier transmission : example

- Assume
  - an optical path delay  $\Delta I = 100 m$ , radio waves,
  - $R_s = 100 Msymbol/s$
- then delay  $\tau = 300$  ns, equivalently  $\tau = 30$  symbols
- Equalization FIR filter of order  $N \simeq 2\tau = 60$
- Computional load = 60/T<sub>s</sub> (C-values) = 240 multiplications/additions per symbol = 24 Gops/s !!!

- Multi-carrier modulations : OFDM

Multicarrier modulations principles

# **Multicarrier solution**

- ► Transmit  $N_c$  in parallel (using  $N_c$  sub-channels), each with duration  $T_c = N_c T_s$
- ► Each channel has carrier frequency  $f_i = f_0 + \Delta f$ , of width  $W_c = \frac{W_s}{N_c}$  where  $W_s$  = spectral width in the mono-carrier case.
- Equalization of each sub-channel is much simpler as
  - $W_c \ll W_s \Rightarrow$  less fluctuations over  $W_c$
  - ▶ delay is constant in time, but much mower as expressed in symbols ⇒ lower order FIR equalizer
  - ▶ If N<sub>c</sub> >> 1, each equalizer involves only one multiplication !
- Requires  $T_c >> \tau$ , i.e. large  $N_c$
- Channel Coherence width  $W_b \simeq \frac{1}{\tau}$ , then

$$W_c = rac{W_s}{N_c} << W_b \Rightarrow N_c >> 1$$

- Multi-carrier modulations : OFDM

Multicarrier modulations principles

# Multicarrier signal expression

$$s(t) = \sum_{k} \left( \sum_{m=0}^{N_c-1} d_{m,k} \psi_m(t-kT_c) \right)$$

Major requirement : avoid inter sub-channel interferences

- $\blacktriangleright$  separate the sub-channel spectral bandwidth  $\rightarrow$  low global spectral efficiency
- involves complex / expensive mixing an modulator devices

- Multi-carrier modulations : OFDM

# **OFDM** solution

Allow overlapping frequency bands, but no interences, then carriers signals must verify

$$\int_0^{T_c} \psi_m(t-kT_c)\psi_{m'}^{\star}(t-kT_c)dt = \delta_{m,m'}$$

Classical simple solution :

$$\begin{cases} \psi_m(t) = \frac{1}{\sqrt{T_c}} \exp(j2\pi f_m t) & \text{si} \quad t \in [0, T_c[\\ 0 & \text{sinon} \end{cases}$$

where  $f_m = f_0 + m\delta f = f_0 + m\frac{W_s}{N_c}$ ,  $f_0$  being the first sub-channel central freq.



- Multi-carrier modulations : OFDM

└─ OFDM

## OFDM solution, contd

as

$$\int_{kT_{c}}^{(k+1)T_{c}} \psi_{m}(t-kT_{c})\psi_{m'}^{\star}(t-kT_{c})dt$$
$$= \int_{0}^{T_{c}} \frac{1}{T_{c}} \exp(j2\pi(f_{m}-f_{m}')(t))dt$$
$$= \frac{\sin(\pi(f_{m}-f_{m}')T_{c})}{\pi(f_{m}-f_{m}')T_{c}}$$

orthogonality is met if  $(f_m - f'_m)T_c = I, I \in \mathcal{Z}$ , or equivalently

$$(f_m - f'_m)T'_c = (m - m')T_c \frac{W_s}{N_c} = (m - m')N_c T_s \frac{W_s}{N_c}$$

this implies

$$T_s W_s = 1$$

L\_OFDM

# Pulse shapes

#### $\psi_m$ puse shapes and assocoated spectral representations





- Multi-carrier modulations : OFDM

CFDM implementation

## **OFDM** implementation

Using complex orthogonal exponentials leads to

$$s(nT_c) = \sum_{k} \left( \sum_{m=0}^{N_c-1} d_{m,k} \frac{1}{\sqrt{T_c}} \exp(j2\pi f_m(n-k)T_c) \right)$$
$$= \underbrace{\sum_{k} \frac{\exp(j2\pi f_0(n-k)T_c)}{\sqrt{T_c}}}_{k} \underbrace{\left( \sum_{m=0}^{N_c-1} d_{m,k} \exp(j2\pi \frac{mn}{N_c}) \right)}_{k}$$

Delay of OFDM symbols of duration  $T_c$ 

IFFT of  $d_{k,m}$  sequences, of length  $T_c$ Requires  $N_c \log_2 N_c$  ops (Cooley Tuckey)

- Multi-carrier modulations : OFDM

CFDM implementation

### FT based OFDM modulation system



- Multi-carrier modulations : OFDM

OFDM implementation

## **OFDM** performances

- For WGN additive channel, same perf. as single carrier modulation
- Perf. degrades for freq. selective channels : attenuated sub-channels will have high SER/BER (as high as 0.5!)
- Makes error correcting codes compulsory to reach singe carrier equiv. perf., with lower implementation cost

examples : WiFi 802.11\*, WLAN, ADSL